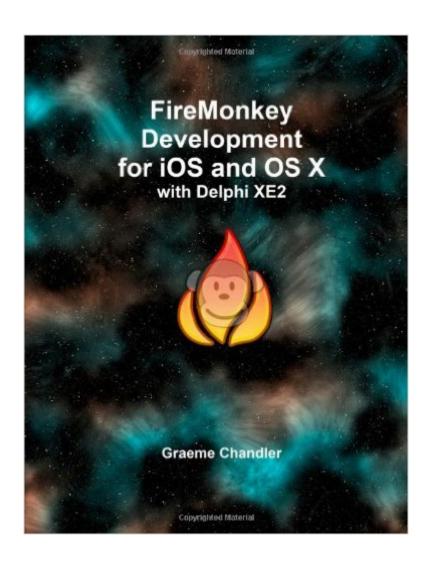
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# FireMonkey Development For IOS And OS X With Delphi XE2





### **Synopsis**

FireMonkey is Embarcadero's new cross-platform application platform for Delphi. With FireMonkey, applications can be developed for iOS, OS X and Windows.\_x000D\_x000D\_x000D\_x000D\_Part 1 introduces FireMonkey and describes what you need to get started: the resources required from Apple and the steps needed to set up your Mac and Windows environments for both OS X and iOS development.\_x000D\_x000D\_x000D\_x000D\_Part 2 looks at styles, effects and animations, multilingual support, 3D applications and controls including cameras, lighting and materials and dealing with models.\_x000D\_x000D\_x000D\_x000D\_Part 3 looks at iOS application development, including resources in the application bundle, playing sound, performing background tasks and using the camera. We see how to provision an iOS device in the Provisioning Portal and submit an application to the App Store.\_x000D\_x000D\_x000D\_x000D\_Part 4 provides a broad overview of OS X development. This section covers the essentials such as the file system, Delphi's OS X libraries and the project Deployment Manager.

#### Book Information

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#### Customer Reviews

If xe2 was still the current version it would be adequate. The coverage of styles was minimal and the coverage of components was minimal.

Book should not be priced that high for concepts and the method the book was designed.

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